

FRONTIER

Created by BTD PRESS

CHARACTER NAME

ALIGNMENT

BACKGROUND

CULTURE

PLAYER NAME

CLASS & LEVEL

ADDITIONAL CLASS & LEVEL

EXPERIENCE POINTS

STRENGTH

MODIFIER

SCORE

DEXTERITY

MODIFIER

SCORE

CONSTITUTION

MODIFIER

SCORE

INTELLIGENCE

MODIFIER

SCORE

WISDOM

MODIFIER

SCORE

CHARISMA

MODIFIER

SCORE

SKILLS

TOTAL

PROFICIENT

☐

ATHLETICS

☐☐

ACROBATICS

☐☐

SLEIGHT OF HAND

☐☐

STEALTH

☐☐

ARCANA

☐☐

BATTLE

☐☐

HISTORY

☐☐

INVESTIGATION

☐☐

NATURE

☐☐

RELIGION

☐☐

ANIMAL HANDLING

☐☐

INSIGHT

☐☐

MEDICINE

☐☐

PERCEPTION

☐☐

SURVIVAL

☐☐

CULTURE

☐☐

DECEPTION

☐☐

INTIMIDATION

☐☐

PERFORMANCE

☐☐

PERSUASION

☐

PROFICIENCY BONUS

CURRENT HIT POINTS

MAXIMUM HIT POINTS

HIT DICE

TEMPORARY HIT POINTS

MOVEMENT SPEED

SWIM SPEED

CLIMB SPEED

INITIATIVE

ARMOR CLASS

ATTACKS & WEAPONS

ATTACK NAME

ATTACK BONUS

DAMAGE / TYPE

RANGE

ATTACK/WEAPON NOTES

PASSIVE PERCEPTION

WEALTH

EQUIPMENT

TRAITS & OTHER FEATURES

SAVING THROWS

TOTAL

PROFICIENT

☐

STRENGTH

☐☐

DEXTERITY

☐☐

CONSTITUTION

☐☐

INTELLIGENCE

☐☐

WISDOM

☐☐

CHARISMA

☐

LANGUAGES